Module Details

Module Title	Soundscapes
Module Code	FAM4022-B
Academic Year	2023/4
Credits	20
School	Department of Media Design and Technology
FHEQ Level	FHEQ Level 4

Contact Hours

Type	Hours
Tutorials	16
Lectures	22
Laboratories	72
Directed Study	100

Availability

Occurrence	Location / Period
BDA	University of Bradford / Semester 2

Module Aims

The aim of the module is to explore the properties and uses of sound production and related theoretical perspectives in order to evaluate a subject related to sound and produce a soundscape audio project.

Outline Syllabus

The syllabus explores the development of sound recording and the effect of changing technologies within the film, broadcasting and
the music industries; sound and the moving image; music on film; radio: programming and audience. The module includes a practical element which includes audio software and sound acquisition.

Learning Outcomes	
Outcome Number	Description
O1	LO1: Analyse the development and use of technologies for sound production and reproduction and their cultural applications in the cinema, media, broadcasting and music industries.
O2	LO2: Demonstrate the ability to use audio production skills to effectively engage an audience.

Learning, Teaching and Assessment Strategy
Lectures and screenings are used to impart requisite knowledge about sound in media (film, popular music, the sonic landscape) and to explore relevant theoretical issues in further detail. Labs will impart knowledge on practical sound production. Tutorials are used for problem solving and refinement of ideas. Seminar presentations are used to assess student knowledge on the subject of sound, and the audio project assesses practical production skills in engaging an audience.

Mode of Assessment			
Type	Method	Description	Weighting
Summative	Coursework	Presentation	50%
Summative	Coursework	Audio Project	50%

Reading List
To access the reading list for this module, please visit https://bradford.rl.talis.com/index.html